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# Pathfinder Monte Carlo User Manual

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# Chapter 1. Monte Carlo Simulations

Pathfinder comes with a set of scripts to help you run Pathfinder from the command line. This document focuses on these scripts used to generate variations of an initial Pathfinder model for testing the effect of variability on the simulation results. Using this utility might be useful for testing the sensitivity to initial conditions (starting position, profile assignment, etc.) and/or to help with validation of distributions (normal, uniform, log-normal, etc.) used for input parameters to the model.

## 1.1. Usage

A typical usage of the Monte Carlo system is a three step process:

1. Run `montecarlo_createcases.bat` from the command prompt to generate some variations of a source model (as well as utility BAT files for running the models and collecting results).
2. Run all simulations by double-clicking the `_run.bat` script.
3. View results by clicking the `_results.bat` script.

The following examples are for different simulation scenarios that we used for testing the Monte Carlo utility. The reference to `model.pth` is just an example file name, you would need to create a simple model of your own.

### 1.1.1. Example 1: Randomize All Occupants

This command generates 20 variations of `myfile.pth` with randomized positions and profiles for all occupants.

```
"C:\Program Files\Pathfinder 2020\montecarlo_createcases.bat" myfile.pth 20
```

### 1.1.2. Example 2: Using an Exclude Filter

This command generates 20 variations of `myfile.pth` with randomized positions and profiles for all occupants except those under the "Base\_Floor" group.

```
"C:\Program Files\Pathfinder 2020\montecarlo_createcases.bat" myfile.pth 20  
-exclude=Occupants/Base_Floor
```

## 1.2. Known Limitations

You cannot modify model geometry or parameters related to it (stair width, rise/run, door width, etc.)

## 1.3. Previous Version

A previous version of this tool (released prior to *Pathfinder 2020.1.0219*) did not randomize any occupants directly under the **Occupants** node on the tree (only occupants in subgroups were randomized). This was to allow some basic level of control on which occupants were randomized, but this feature has been replaced by include/exclude filters ([Chapter 3](#)) in more recent versions of Pathfinder.

# Chapter 2. Process Overview

## 2.1. Generate Variations

Open a command window in the location of the .pth file (current working directory).

### NOTE

You can type `cmd` in the Windows File Explorer address bar to open a command prompt at that location.

The basic command structure is:

```
<montecarlo_createcases.bat> <pathfinder filename> <number of variations> <addl. opts>
```

Example:

```
"C:\Program Files\Pathfinder 2020\montecarlo_createcases.bat" myfile.pth 20
-exclude=Occupants/First_Floor
```

This command will exclude any occupant whose ID contains the text "**Occupants/First\_Floor**". An occupant's ID is determined by its position in the Pathfinder tree (Navigation View). The separator for groups and object nodes is a forward slash.

### 2.1.1. Terminal Output

When the script is finished you will see output to the Terminal showing the status of every occupant in the model as shown in [Figure 1](#).

Each ID string will be followed by three `yes` or `no` values:

#### **Include**

If this occupant included in the randomization process or not.

#### **Rng Pos**

If this occupant's position will be randomized or not.

#### **Rng Props**

If this occupant's profile and behavior properties will be randomized or not.

```

C:\Windows\System32\cmd.exe
D:\rando>"C:\Program Files\Pathfinder 2020\montecarlo_createcases.bat" rando.pth 10
D:\rando>"C:\Program Files\Pathfinder 2020\jre\bin\java.exe" -cp "C:\Program Files\Pathfinder 2020\pathfinder.jar" -Djava.library.path="C:\Program Files\Pathfinder 2020;C:\Program Files\Pathfinder 2020\lib;C:\Program Files\Pathfinder 2020\lib\rlm;C:\Program Files\Pathfinder 2020\lib\vtk-6.3.0" montecarlo.CreateCases rando.pth 10

Id                Include  Rng Pos  Rng Props
Occupants/AddToRoomToo1_01/00001  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00002  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00003  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00004  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00005  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00006  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00007  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00008  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00009  yes      yes      yes      yes
Occupants/AddToRoomToo1_01/00010  yes      yes      yes      yes

D:\rando>
    
```

Figure 1. Example of output from montecarlo\_createcases.bat script.

### 2.1.2. Variations Folder

A new variations folder <pathfinder filename>\_variations (Figure 2), containing all of the new cases and two batch script files.

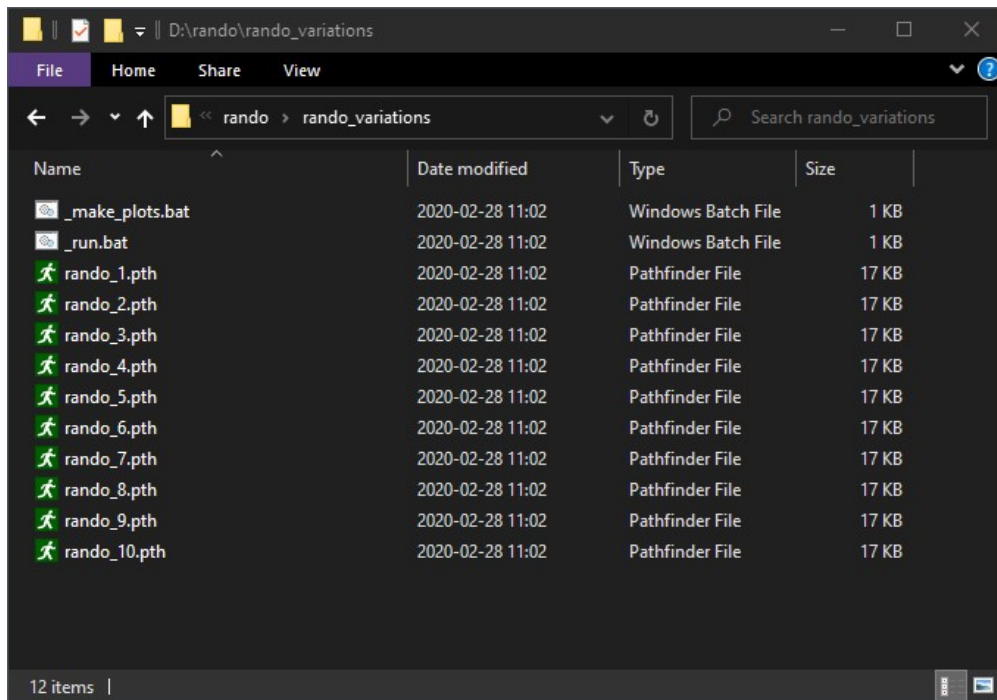


Figure 2. Example of variations directory contents

## 2.2. Run All Variations

To run all of the cases at once, navigate into the `<pathfinder filename>_variations` folder in File Explorer and double-click the `_run.bat` file. This will start a process to run all of the simulations in numerical order. Each simulation will output a brief summary to the Terminal window as shown in [Figure 3](#). When the simulations are complete, the Terminal window will close.

```

***SUMMARY***SUMMARY***SUMMARY***SUMMARY***SUMMARY***
Simulation:      rando_10
Version:        2020.1.0219
Mode:          Steering
Total Occupants: 10

Completion Times for All Occupants (s):
Min:           2.1      "00007"
Max:           8.8      "00003"
Average:       5.7
StdDev:        2.0

Completion Times by Behavior (s):
  Behavior Count  Min   Min_Name   Max   Max_Name   Avg   StdDev
  Goto Any Exit  10   2.1      "00007"   8.8   "00003"   5.7   2.0
  *all behaviors* 10   2.1      "00007"   8.8   "00003"   5.7   2.0

Completion Times by Profile (s):
  Profile Count  Min   Min_Name   Max   Max_Name   Avg   StdDev
  Default       10   2.1      "00007"   8.8   "00003"   5.7   2.0
  *all profiles* 10   2.1      "00007"   8.8   "00003"   5.7   2.0

Travel Distances for All Occupants (m):
Min:           1.8      "00007"
Max:           8.0      "00003"
Average:       5.3
StdDev:        1.9

Movement Distance by Behavior (m):
  Behavior Count  Min   Min_Name   Max   Max_Name   Avg   StdDev
  Goto Any Exit  10   1.8      "00007"   8.0   "00003"   5.3   1.9
  *all behaviors* 10   1.8      "00007"   8.0   "00003"   5.3   1.9

Movement Distance by Profile (m):
  Profile Count  Min   Min_Name   Max   Max_Name   Avg   StdDev
  Default       10   1.8      "00007"   8.0   "00003"   5.3   1.9
  *all profiles* 10   1.8      "00007"   8.0   "00003"   5.3   1.9

TS= 361 T= 9.025 T_WALL= 0.594 OCCS= 0 INPUT=rando_10.pth

```

Figure 3. Example summary output from the `_run.bat` script.

## 2.3. Plot Results

To create and view plots of Completion Times for All Occupants [Figure 4](#) and Travel Distances for All Occupants [Figure 5](#) double-click `_make_plots.bat`. The `_make_plots.bat` file is a `gnuplot` command file. It contains the plot data that has been extracted from the summary files for each run.

**NOTE** You must have `gnuplot` installed to view the plots.

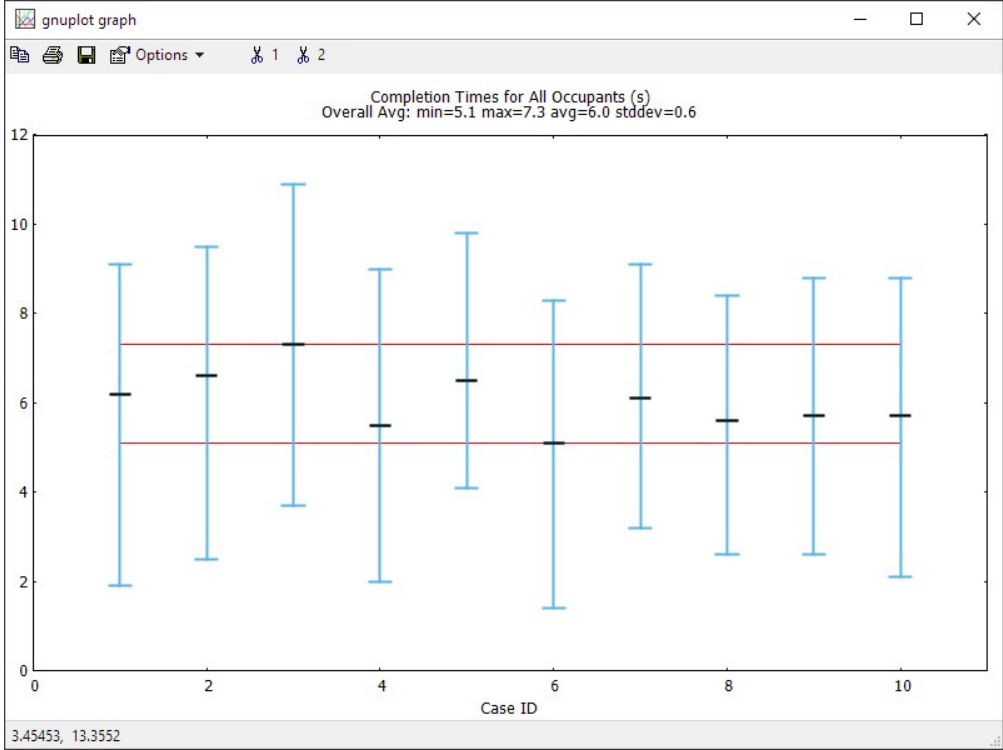


Figure 4. Example Completion Times gnuplot

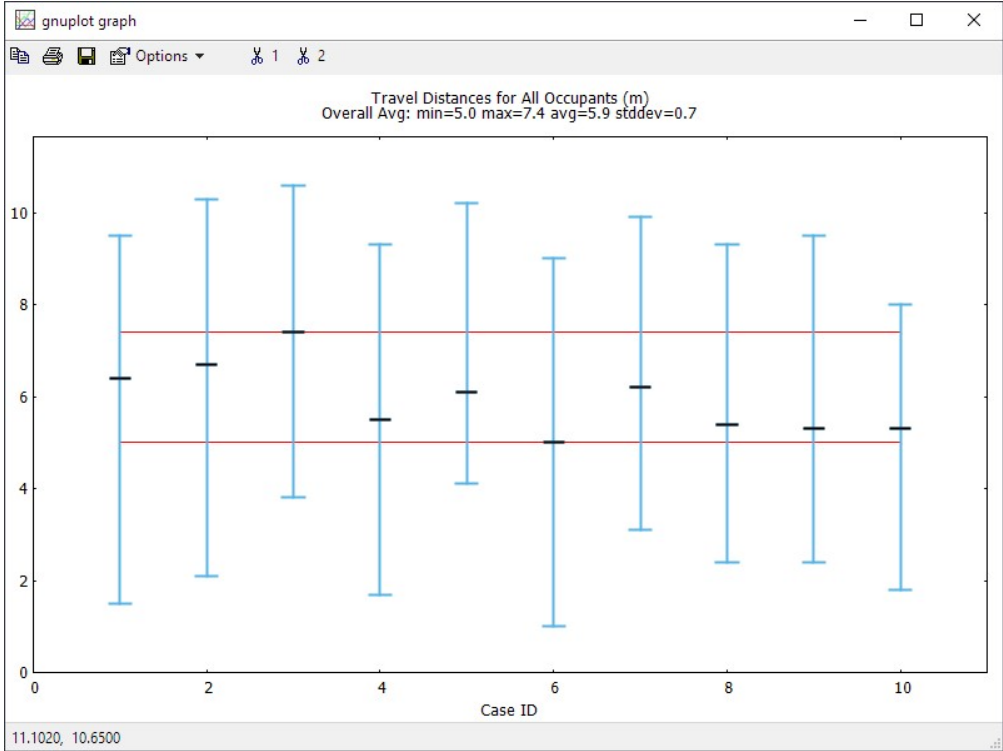


Figure 5. Example Travel Distance gnuplot



## Chapter 3. Additional Options

There are additional options that you can specify to change how the simulations are run and what information is included or excluded from the simulation.

See the additional options processing order diagram ([Figure 6](#)) to visualize the flow. Include is processed before exclude in all cases. Position and properties are processed separately.

### **--include=TEXT, --exclude=TEXT**

Used to indicate sections of the occupant tree or specific occupants to include or exclude completely from the randomization. The entire path does not need to be included, since the filtering tests if any part of the occupant's path contains the typed input.

### **--include\_pos=TEXT, --exclude\_pos=TEXT**

Used to indicate sections of the occupant tree or specific occupants that will be included or excluded from the **position** randomization.

### **--include\_props=TEXT, --exclude\_props=TEXT**

Used to indicate sections of the occupant tree or specific occupants that will be included or excluded from the **profile** randomization, which includes agent profiles and behaviors.

### **--room\_rule=n**

When randomizing position, this parameter controls which rooms an occupant is eligible to occupy.

#### **Room options (n):**

- 0 - (default) stay in current room
- 1 - all position randomized agents' current rooms
- 2 - any non-disabled occupiable room

### **--uniform\_dist**

Use this flag to change the positional distribution from random (default) to uniform, for debugging.

### **--rseed=s**

Used to specify the value of the initial seed for the random number generator.

**TIP** | Occupant filters can be verified by the console output.

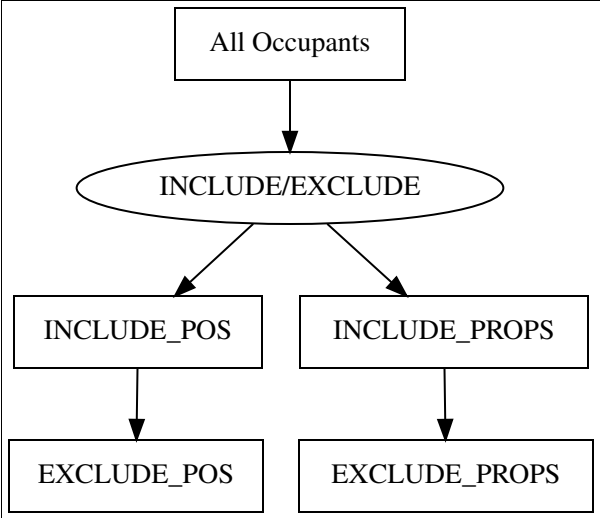


Figure 6. Additional Options Processing Order

## Chapter 4. Support

Please email [support@thunderheadeng.com](mailto:support@thunderheadeng.com) if you have any questions about how to use this utility, or for new feature requests.